

1

In the museum

1 CD1
14

Listen and say the words. Then check with a friend.



1 queen

2 knight

3 crown

4 helmet

5 necklace

6 bracelet

7 belt

8 shield

9 bow and arrow

10 sword

2 CD1
15

Listen and correct the sentences.

1 There is a helmet on the map.

2 Ben is talking about the helmet.

3 Lucy would like the queen's crown.

4 They go to the dinosaur room.

3 Ask and answer.

Where's the sword?

The knight's carrying it.

Where's the bracelet?

The queen's wearing it.

10 Knights and queens

1 Look, read and number the sentences.



- | | | | |
|--|--------------------------|-----------------------------|--------------------------|
| a I must buy a ticket. | <input type="checkbox"/> | d I must speak quietly. | <input type="checkbox"/> |
| b I must put my dog on a lead. | <input type="checkbox"/> | e I mustn't shout. | <input type="checkbox"/> |
| c I must leave my coat in the cloakroom. | <input type="checkbox"/> | f I mustn't run. | <input type="checkbox"/> |
| | | g I mustn't touch anything. | <input type="checkbox"/> |
| | | h I mustn't take photos. | <input type="checkbox"/> |

2 CD1 16

Grammar focus

Listen and say.

<p>I must wear a helmet.</p>	<p>I mustn't swim here.</p>	
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3 Play the *mustn't* forget game.





Listen to the song. Number the pictures.

It's a museum ... I mustn't dance, I mustn't fight,
 I mustn't shout ... but at midnight ...

It's midnight. It's midnight.
 Take a look at the clock.
 Come on, let's rock!
 Come on, let's rock!

Bracelets, crowns are flying round,
 Necklaces are on the ground.
 Here comes our dinosaur.
 There are kings and queens and more.
 It's midnight ...

Statues dance and lions roar.
 Crash! The vase is on the floor.
 The swords then shout, 'Come on, let's fight!
 Let's fight all night until it's light.'
 It's midnight ...

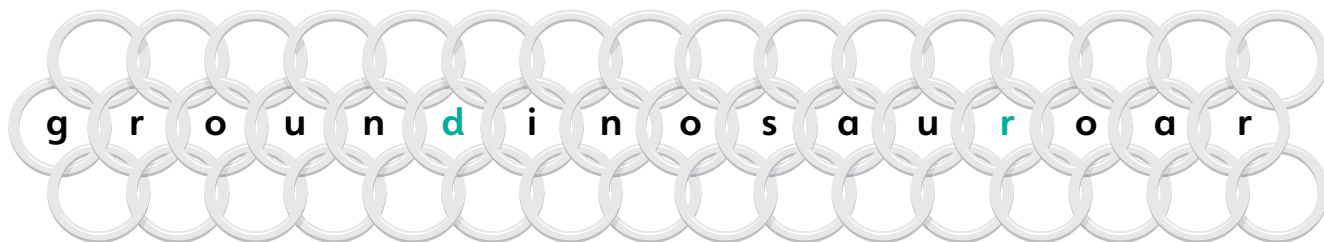
Yeah!



Listen and sing.



Make word chains.

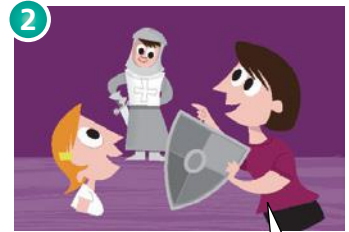


1 CD1 19 Complete the sentences. Listen and check.

necklace coats crown swords shield



1 Give us the _____, please.



2 Give him the _____, please.



3 Give me the _____, please.



4 Give her the _____, please.



5 Give them the _____, please.

2 CD1 20

Grammar focus

Listen and say.



Give me the book, please.
 Give him the camera, please.
 Give them the sandwiches, please.

Give her the apple, please.
 Give us the pencils, please.

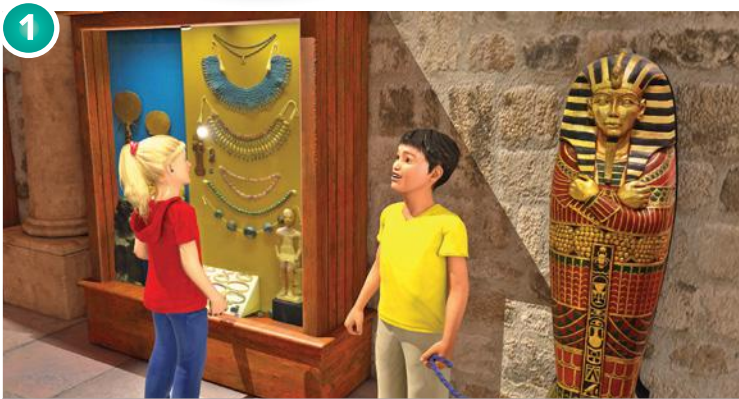
3 Play the Show me game.

Show me the necklace.

1 CD 1
21

The Explorers

The knight



Lucy: Now, let's look for the first line of the rhyme.
Ben: I really hope we can find it here.



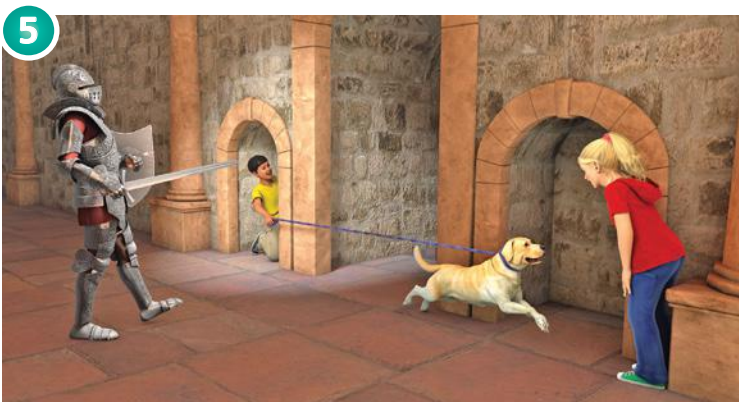
Ben: Help! That was close!
Lucy: Where did it come from?
Ben: I don't know, but someone is trying to hurt us.



Ben: I can't see anyone.
Lucy: Look, there's a knight with a sword. He's coming after us. Let's run.



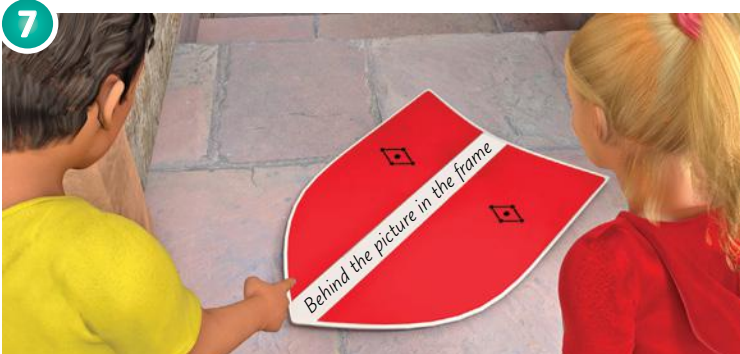
Ben: Look, this is a good place to hide.
Lucy: I hope the knight doesn't find us.
Ben: Shhh. We mustn't make a noise.



Lucy: I've got an idea. Hold the lead. Buster, come here!
Ben: That's it, Buster! Good dog!



Ben: That was a brilliant idea.
Lucy: I'm glad it worked. I was very scared.



Ben: Look! The knight's shield! It's the first symbol! And there's the line of the rhyme.
Lucy: Let me see. 'Behind the picture in the frame.' We must write it down.



Zelda: Poor Horax. How do you feel?
Horax: Terrible! I'm going to get those children.
Zelda: And their map.

2 Answer the questions.

Who ...

- 1 sees the knight first? _____
- 2 finds a place to hide? _____
- 3 is on a lead? _____
- 4 has a brilliant idea? _____
- 5 sees the shield? _____
- 6 doesn't feel very well? _____

3 Find the crown and the arrow in the story.

4 ^{CD1}₂₂ Listen and say.

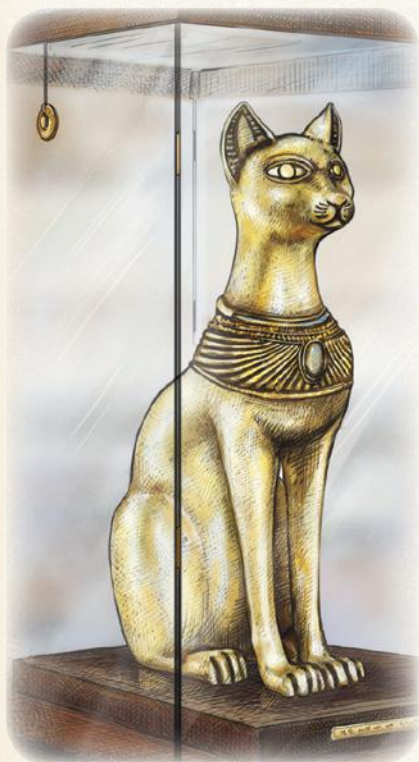
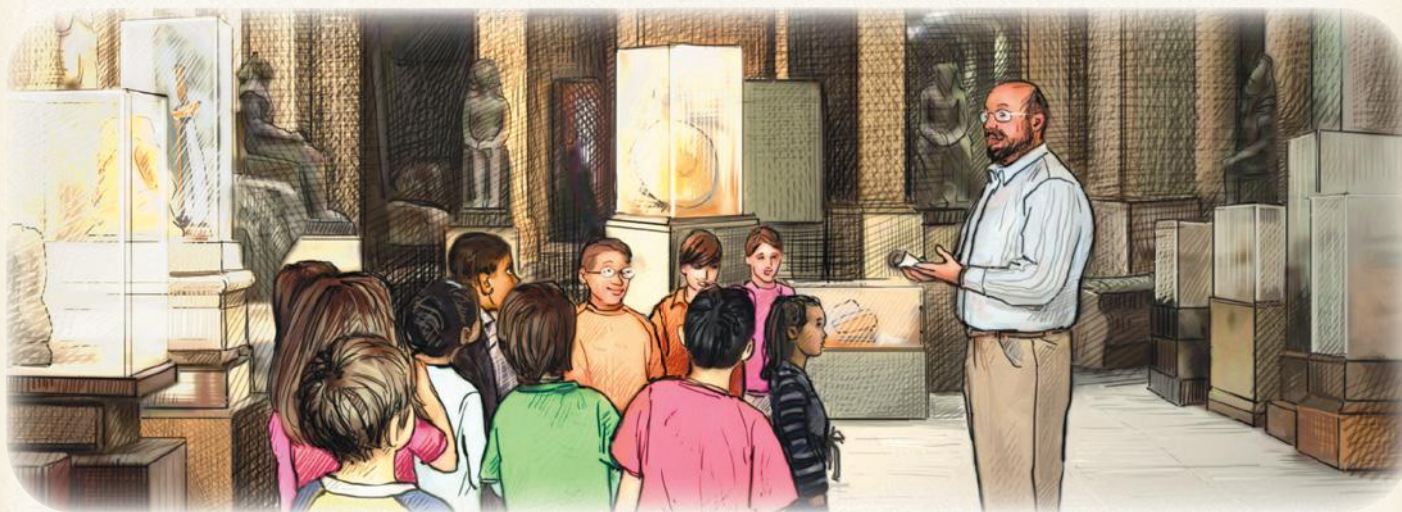


A crowd watched the clown show from the window.


Story time

- 1 Read the story quickly. Who knows the secret?
- 2 ^{CD1}₂₅ Read and listen. Check your answer.

The secret of the Egyptian cat



Mr Benson was the director of a small museum in a town in England. He loved his museum. When groups of children visited, he took them around and showed them all the things in the museum. He told them interesting stories and the children enjoyed visiting his museum.

There was one object that Mr Benson loved more than the others. It was a statue of a gold cat from Egypt. It was his best piece and it was very, very old. It was in a glass case and, of course, there was an alarm.

When Mr Benson arrived at the museum in the morning, he always went to look at the statue of the gold cat. When he left the museum in the evening, Mr Benson locked all the windows and doors. He then said goodbye to the cat and he went home to have dinner with his wife and his eighteen-year-old daughter, Cleo.

One night Mr Benson went to a party with his wife. Mr Benson and his wife were on their way home in their car when the clock struck twelve. They were just next to the museum. A cat ran across the street and Mr Benson stopped the car quickly. 'That was close,' he said.



At that moment his wife said, 'Look, there's a window open at the museum.' 'That's strange, I must go and close it,' said Mr Benson. They went home quickly, he got the key, went back to the museum and closed the window. And then he saw that the statue of the gold cat was not in the glass case any more. He checked the alarm, but it was fine. He called the police and they came to the museum. Mr Benson told them all about the cat and he wrote a report.

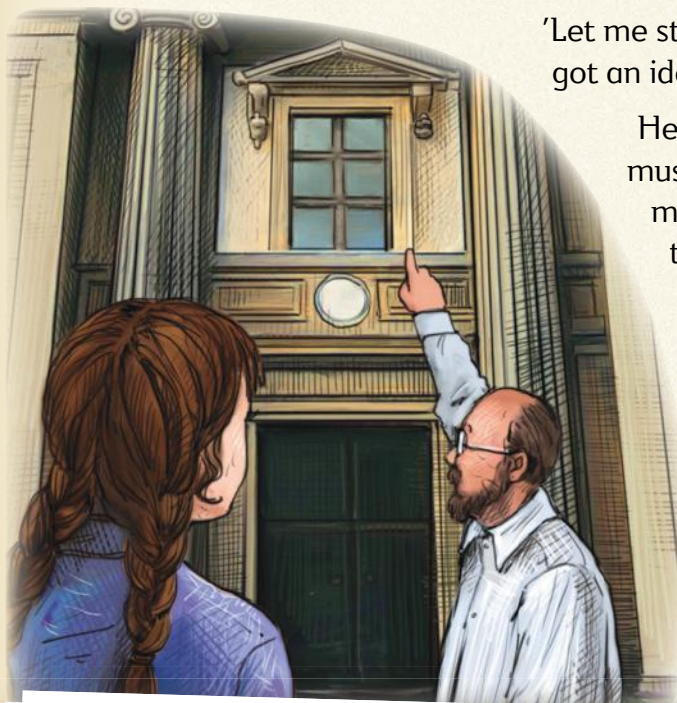
The next morning, he told Cleo about the missing statue of the gold cat and also about the cat in the street near the museum. Cleo went with her dad to the museum and checked the glass case again. There was no gold cat. The alarm was still on.

'Which window was open?' Cleo asked. Her dad showed her the window.

'Let me stay at the museum tonight,' Cleo said to her dad. 'I've got an idea. I read a book about the secrets of Egyptian cats.'

Her dad wasn't happy about Cleo spending the night in the museum, but he said yes. In the evening Cleo went to the museum with a torch. Just before midnight she opened the same window and waited. She couldn't see anything but she heard a little noise. She waited a minute and then switched on the torch. Yes – the case was empty! An hour after midnight she heard a noise again. She waited a minute and then she switched on the torch. The gold cat was in the glass case. Cleo closed the window and went to the glass case.

'I hope you had some fun outside,' she said to the gold cat. 'Dad isn't going to forget to close a window again.'



3 Answer the questions.

- 1 Who was Mr Benson?
- 2 What did Mr Benson and his wife do one night?
- 3 Why did Mr Benson stop the car on their way home?
- 4 Why did Mr Benson go back to the museum?
- 5 What did he find?
- 6 What did Cleo do before midnight?

4 Think! Work in pairs. What do you think the cat did?

He went to visit his friend in another museum.

Then he went fishing.

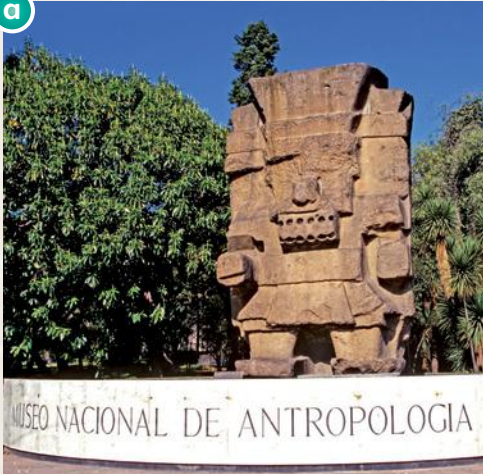


Learn and think

Discover museums

1 Read about two museums. Which is the oldest thing in the text?

a



The National Museum of Anthropology in Mexico City has the largest collection of ancient Mexican pieces in the world, in 23 galleries. In the museum you can find wonderful exhibits of Aztec culture. The Aztecs lived in central Mexico and ruled a great part of it in the 14th, 15th and 16th centuries. One of the most famous exhibits in the museum is the Sun Stone. It was the calendar of the Aztecs. Another important exhibit is the mask of the Zapotecs. They lived in the south of Mexico and this mask is about 2,000 years old.

b

The Egyptian Museum in Cairo is the most famous museum in Egypt. It has a huge collection of more than 120,000 exhibits and there is a Royal Mummy Room with 27 mummies. When an important person died in ancient Egypt, people treated the body with chemicals and wrapped it in bandages. The Egyptians also put food and jewels with their mummies to give the dead people something to eat and wear in their next life. The most important exhibit in the museum is the gold mask of the Egyptian king Tutankhamun, who lived about 2,700 years ago.



2 Match the photos with the museums. Write A or B.

1



2




3



4



 **Learn and think**

1

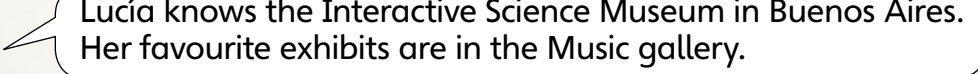
1 Complete the table about the museums on page 18.

Name of museum:	A: (1) _____ _____	B: (6) _____ _____
Location (City/Country):	(2) _____	(7) _____
Famous collection which you can find there:	(3) _____ _____	(8) _____ _____
Has exhibits about this ancient culture:	(4) _____	(9) _____
Famous exhibits which you can see there:	(5) _____ _____	(10) _____ _____

2 Work in groups. Ask and answer. Make notes.

Do you know a museum? Where is it? What's your favourite exhibit?

	museum	city	favourite exhibit(s)
Lucía	Interactive Science Museum	Buenos Aires	Music gallery

3 Tell the class.  Lucía knows the Interactive Science Museum in Buenos Aires. Her favourite exhibits are in the Music gallery.

4 **Project** Make a collage for a time capsule.

- 1 A time capsule contains interesting objects which tell people in the **future** about life in the **past**. Imagine you are making a time capsule. Write a list of four things.
- 2 Make a collage with photos or drawings.



a mobile phone
 a computer game
 a rucksack
 a digital camera



Act out

A visit from the cat

1 Choose a role card. Read and plan.

STUDENT A

You are the Egyptian cat statue from the story. One night your friend comes to see you at the museum. Talk to him / her about:

- your friends at the museum
- Mr Benson
- what you do in the museum
- your favourite exhibits

STUDENT B

You are a cat living near the museum. One night you go to visit your friend at the museum. Ask her questions about her life there. You want her to:

- tell you about her friends at the museum
- tell you about Mr Benson
- tell you what she does
- show you her favourite exhibits

Useful language

Friend

Who are your friends at the museum?
 Is Mr Benson nice?
 What do you do ... ?
 Show me your favourite exhibit. What is it?

Cat

My best friends are ...
 He's ...
 At night I ...
 My favourite exhibit ...

2 Act out your play.

Who are your friends at the museum?

My best friend is the knight.

20 Creativity


My scrapbook

A museum advert

1

- 1 Start a new scrapbook for this year. Write your profile.



My name:
 My class:
 My teacher's name:
 People in my family:
 My favourite sport:
 My favourite music:
 My favourite food and drink:

- 2 You are going to make an advert. Visit a museum or find out about it on the Internet. Make notes.

Name of museum:	Museum in the Park
What you can learn:	History of Woodville
Exhibits	Old photos, ancient jewellery
Opening hours:	Mon-Fri 9 a.m. – 4 p.m.
Other facts:	Café, shop (books, key rings, postcards, posters)

- 3 Read the advert. What makes it boring? How could you make it better?

Come to Woodville and visit our interesting museum

It's called the Museum in the Park. Come here to learn interesting things about the history of our town. There are lots of interesting photos in the museum. They show life in our town a long time ago. The most important exhibit is an interesting collection of ancient jewellery. The Museum in the Park is open from 9 a.m. to 4 p.m. There is also a nice café and a shop where you can buy interesting books, key rings, postcards and posters.



- 4 Make your advert. How many adjectives are there in it?